

Computer Science

Curriculum Intent

To equip students with the skills to participate in a rapidly- changing world through challenging and engaging topics. Students will develop an understanding and application in the fundamental principles of computer science, computational thinking, digital literacy and e safety. Computing and digital skills are a major factor in enabling children to be confident, creative, independent and responsible learners and it is our intention that pupils have every opportunity available to allow them to achieve this and use these skills in a technological driven world.

Year 8

T1 - How to be a responsible user of digital technology
 T2 - How do you represent numbers in a computer system?
 T3 - What is the purpose of Logic Gates and Algorithms
 T4 - Using High Level Language to create hyperlinked documents
 T5- How is the digital world connected
 Students will learn about the www, internet and networking
 T6- Spreadsheet Modelling

Year 9

T1 - How do you represent characters, sound and image in a computer system?
 T2 - What is the purpose of Boolean Statements with Logic Gate?
 T3 - What is Computational Thinking and Algorithms
 T4 - What are the principles in High level programming
 Creating programs using
 T5- The connected World -
 Protocols, Topologies, LAN WAN
 T6 - Computer Graphics - Photoshop

Year 10 & 11 (OCR)

T1 -COMP01 Systems architecture
 Year 11 -Practical Programming + Algorithms
 In Producing Program Techniques
 T2 - COMP01 Memory and Storage
 Year 11 -Practical Programming +
 Programming fundamentals
 T3 - Algorithms
 Year 11 - Practical Programming + Additional
 programming techniques
 T4 COMP01 Computer Network
 COMP 02 Programming fundamentals
 Year 11 - Practical Programming + Producing
 robust programs + System Software, Ethical,
 legal, cultural and environmental concerns
 T5 - COMP01 Computer Systems Software

 Comp 02 Producing robust programs
 Year 11 - Practical Programming + Algorithms
 + Revision

Year 12 & 13(OCR)

T1 - COMP01
 Structure and Function of Processor,
 Types of Processor, Input, Output and
 storage, Systems Software
 YR13 - Project + Comp01 Moral and
 Ethical Issues
 T2 - COMP01
 Applications Generation (The nature of
 applications, justifying suitable
 applications for a specific
 purpose), Utilities, Software Development
 (Project methodologies)
 YR13 Project + COMP02 Programming
 Techniques
 T3 Types of Programming Language
 Need for and characteristics of a variety
 of programming paradigms
 YR 13 - Project + Computational
 Methods + Revision

		<p>T6 COMP02 Computational thinking, algorithms and programming Year 11 - Revision Comp 01/02</p>	<p>T4-Compression, Encryption and Hashing Symmetric and asymmetric encryption, Lossy vs. Lossless compression, Run Length Databases - Relational database, flat file, primary key, foreign key, secondary key, entity relationship modelling, normalisation and indexing, SQL YR13 - Algorithms + Revision T5 Networks + Web Technologies Characteristics of networks and the importance of protocols and standards. Computing related legislation YR13 - Revision T6 - Data Types + Boolean Algebra Primitive data types, integer, real/floating point, character, string and Boolean. COMP02 Computational Thinking</p>
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